Why Moodle in Secondary Schools?

Presentation to the Moodle MOOT Melbourne 2nd July 2019

Malcolm Beasley Learning Specialist, Trainer, Teacher Wonthaggi Secondary College



Wonthaggi Secondary College and Bass Coast

- 1467 students.
- Wonthaggi SC
- 2 campuses.
 - Dudley campus Years 7 9.
 - McBride campus Years 10 12, 620 students.
 - 3rd campus planned
 - Covers 864 KM²





Staff	of my history 2009 - 2019
McBride 2018	Pool in toophing from inductry
Dudley 2018	 Back in teaching from industry
Dudley 2017	2009.
McBride 2017	
McBride 2016	 Previous Moodle experience.
Dudley 2016	I lood may long on on on the second secon
McBride 2015	 Used my laptop as server.
Dudley 2015	
OutReach 2015	 Only one using Moodle at WSC until
Dudley 2014	
McBride 2014	2013.
Out Reach 2014	
McBride 2013	• 2019
Dudley 2013	2019
McBride 2012	 Learning Specialist – new position
McBride 2011	Ecarring opecialise new position
Moodle MOOT	 VCE VET Trainer Certificate III in
McBride 2010	Creative and Digital Media and
→ McBride 2009	Creative and Digital Media and
	Certificate II in Business
	 Year 11 and Year 12 Studio Arts VCE

1

 Year 11 and Year 12 Studio Arts VC Teacher

Senior Secondary School – Victoria

Victorian Curriculum and Assessment Authority (VCAA)

- The big three 'V's
- Victorian Certificate of Education (VCE)
- Victorian Certificate of Applied Learning (VCAL)
- Vocational Education and Training in VCE/VCAL (VCE VET)
 - Available for both VCE and VCAL students
- Year 11 and 12 (16 18 years of age)



Differences

- VET available to both streams many scored programs for VCE
- VCE Pathway to University 2 year course
 - Study Scores contribute to Australian Tertiary Achievement Rank (ATAR)
 - Broad general senior education
- VCAL Pathway to Work, Training, and/or Apprenticeships/Traineeships
 - 2 days a week work
 - Can include School Based Apprenticeships or Traineeships



2019 experience Combined Classes

- VCE VET Certificate III in Creative and Digital Media (CDM)
- VCE VET Certificate II in Business
- VCE students, Year 11 and 12 –VCAL students, Year 11 and 12 – Integration students – School Support staff. All at the same time in the same classroom
- Outreach students working from home. (A story spoken in Perth and for another time)

HOW????



Some definitions: Differentiation

- The ability to educate and train students in the same class with differing needs and levels.
- Teachers who differentiate effectively call on information that pinpoints what students know now, and what they are ready to learn next.
- How teachers target their instruction to extend the knowledge and skills of every student in every class, regardless of their starting point



Blended Learning

- Blended learning comes in many shapes and sizes – there is no right way or wrong way,... Each approach is based on the needs of the students, the curriculum and the resources available. ["Blended Learning" Victorian DEET, (2011)]
- ...lead[s] to higher-level and higher order thinking skills... [Pregot, (2013)].



Learning Management Systems (LMS) v Student Management Systems (SMS)

- Large awareness gap in our school regarding the difference.
- Activities in our SMS (Compass) are very simple – upload predominantly.
 - Common Assessment Tasks being built
- Moodle (LMS) allows a vast range of flexible, clear, accessible tasks modified (differentiated) for group, cohort and/or student
 - Assessment and Grades available



Free stuff for Victorian Government Schools (Paid for by the State Government)

- Google Docs
- ClickView video platform
- Adobe Suite
- Office 365

Paid stuff in Victorian Government Schools (Paid for by Schools)

- Compass Student Management Software
 - Report writing software, Timetabling software etc



Individual schools choose

Why Moodle?

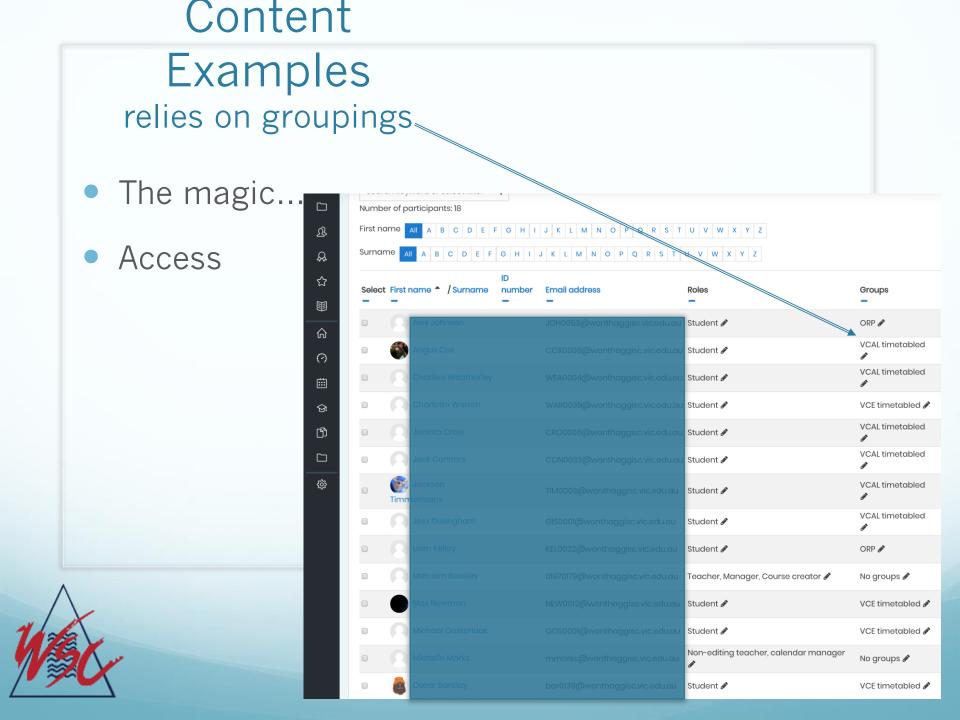
- Easily set accessibility.
- Ensure all students have an individual pathway.
- Video and direct teacher instruction (blended).
- Sequencing.
- Intensive use of step-by-step videos
 - Clear instruction as to using the videos
 - Success indicators
 - Allows students from all abilities to progress.



How is Moodle the glue?

- Office 365 to save to the cloud, email, Office Docs, collaboration with Teams and Notes
- Compass for marking rolls, Discussing attendance, behavior, report writing and Common Assessment Tasks
- Moodle for course documentation, topics, week-byweek, submissions, progress, assessment, de 2019 (a participation logs and many different types of activities.
 - Used across providers including TAFE and DECV.
 - Students knowledge of Moodle use enhances their tertiary experience.

VET in Schools (2)



Intermediate VCAL CDM Year 1

- Partial Certificate III Program
- 3 periods a week

CUA31015 C	CUA31015 Certificate III in Screen and Media Year 1 2019	0 -	Progress Bar NOW Mouse over or touch bar for info.
Welcome t	o Screen and Media	Your progress 🛛	Videos Watched
► Open all ■ Instructions: Clicking	r Close all on the section name will show / hide the section.		
2	Headstart Flash Face VCAL and VCE students	Topi c 2	
5	Photoshop Slices. VCAL and VCE students	Торі с Б	
6	OHS for kiddies website and animation VCAL and VCE students	Topi C 6	
9	The Great Flash AS3 IOS/Android Game project.	Торі с	
🗐 Platform game b	blank	9	
👃 Your game narre	ative.		
game intro 2018 Uploaded 24/04/18, 11:52			
	Step 1 the blank and the hero		
Platform Game 73.4MB	Step 2 how the game play works		
Platform Game	Step 3 - the platform and enemies		
Platform Game	Scripting Video 1 Step 4		

VCE Year 11 CDM Year 1

- Full Certificate III program
- 1st year. 5 periods a week.

۲ ب ب ب		rtificate III in Screen and Media Year 1 2019 CUA31015 Certificate III in Screen and Media Year 1 2019	0 -	Progress Bar NOW Mouse over or touch bar for info.
		Screen and Media	Your progress 🛛	Videos Watched
0	► Open all ▼Cl Instructions: Clicking on t	OSE All		
⊡ ∳	2	Headstart Flash Face VCAL and VCE students	Topi c 2	Learning plans My plans
Ů	3	World Wide Web VCE students only	Topi c 3	Screen and Media VCE Year 1 2019
	4	Programming VCE students	Topi c 4	
	5	Photoshop Slices. VCAL and VCE students	Topi c 5	
	6	OHS for kiddies website and animation VCAL and VCE students	Topi c 6	
	8	Exam Semester 1 VCE students	Topi c 8	
	9 🛡	The Great Flash AS3 IOS/Android Game project.	Topi c	
	 Platform game blan Your game narrative game intro 2018 Unloaded 24/04/08 1152 			

Special Needs CDM VCAL Year 1

Motor skill

Computer literacy

Sees no difference when glancing across to others.

Welcome to Screen and Media	Your progres
▶ Open all VClose all	
Instructions: Clicking on the section name will show / hide the section.	
Headstart Flash Face VCAL and VCE students	
Animation video step 1 uploaded 29/04/19, 10:45	
Shape Animation video step 1 Uploaded 6/05/19, 13:22	
Bulldog and writing Uploaded 3/06/10, 1052	

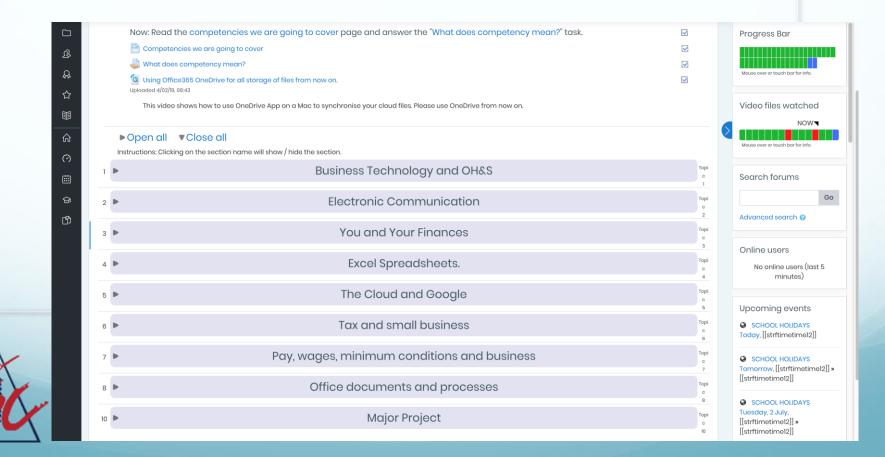


set user tour on this pag



VCAL Year 1 - Business

- Same room, same time, 3 periods a week.
 - Different Course



VCE CDM Year 12 - Year 2

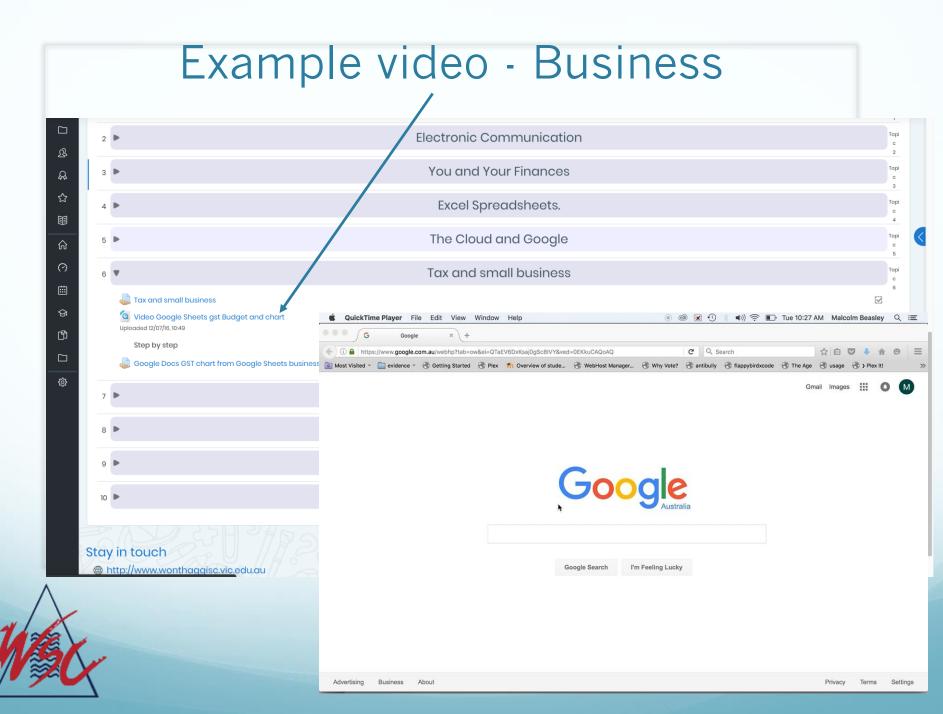
- Same Room 5 periods a week
 - Different course in Moodle
 - SACs Study Score

CUA31015 C	ertificate III In Creative and Digital Media Year 2 2019	0 -	Course work Progress
Home My courses	CUA31015 Certificate III In Creative and Digital Media Year 2 2019		Mouse over or touch bar for info.
		Your progress 🕜	
🔔 Your USI here	please.		Self completion
Office 365 On Uploaded 4/02/19, 14:11	eDrive if you haven't already done it.	V	Complete course
_	saving to OneDrive.		SAC 1 Progress
🡼 Announceme	nts		NO
► Open all ▼ Instructions: Clicking of	Close all on the section name will show / hide the section.		Mouse over or touch bar for info.
CUAWRT301	- Write content for a range of media and CUADIG304 -Create visual design compo - Toggle	nents c	Search forums
2	Game SAC CUAANM301 - Create 2D digital animations - Toggle	Торі	Advanced search 🚱
SAC 2: The game.	game trying to be suitable for mobile and desktop that uses rotoscoping animation and a method that suits the game narrative.	2	Latest announcemen
Competencies:	3		(No announcements have
CUFANM301A - Create	2D digital animations		been posted yet.)
NOTE: THE ASSESSMEN ASPECTS OF THE GAME	T WILL ONLY COVER THE ANIMATED ELEMENTS OF THIS GAME. STARTING ANIMATION, ELEMENTS OF ANIMATION WITHIN THE GAME, WINNING, LOSING AND O'	THER	Online users
This means that the g	game is secondary and not central to the task.		No online users (last 5 minutes)
CUAANM301 Crea	te 2d Animations		Upcoming events

Senior CDM VCAL (Year 12)

- Same Room 5 periods a week
 - Different Course

ମ ଝ ଝ	Certificate III in Creative and Digital Media Senior VCAL 2019 Home My courses Certificate III in Creative and Digital Media Senior VCAL 2019	۰.	Progress Bar NOW Mouse over or touch bar for info.
☆ III 合 ⑦ III	Your pro Welcome to Screen and Media Control of the second	gress 🛛	Learning plans My plans Screen and Media Year 1 VCAL
ନ ମ୍ପ	Open all Close all Instructions: Clicking on the section name will show / hide the section.		Go Advanced search 🕑
	Units of competence - Toggle	Topi c 1	Latest announcements (No announcements have
	 Rotoscoping Senior VCAL - Toggle Frogger Toggle 	Topi c 5 Topi c	been posted yet.) Upcoming events
	Stay in touch	ii f	SCHOOL HOLIDAYS Today, [[strftimetime12]] » [[strftimetime12]]
	http://www.wonthaggisc.vic.edu.au © 0356713700 © wonthaggisc@edumail.vic.gov.au	in summar	SCHOOL HOLIDAYS Tomorrow, [[strftimetime12]] » [[strftimetime12]] SCHOOL HOLIDAYS Wednesday, 3 July, [[strftimetime12]] »



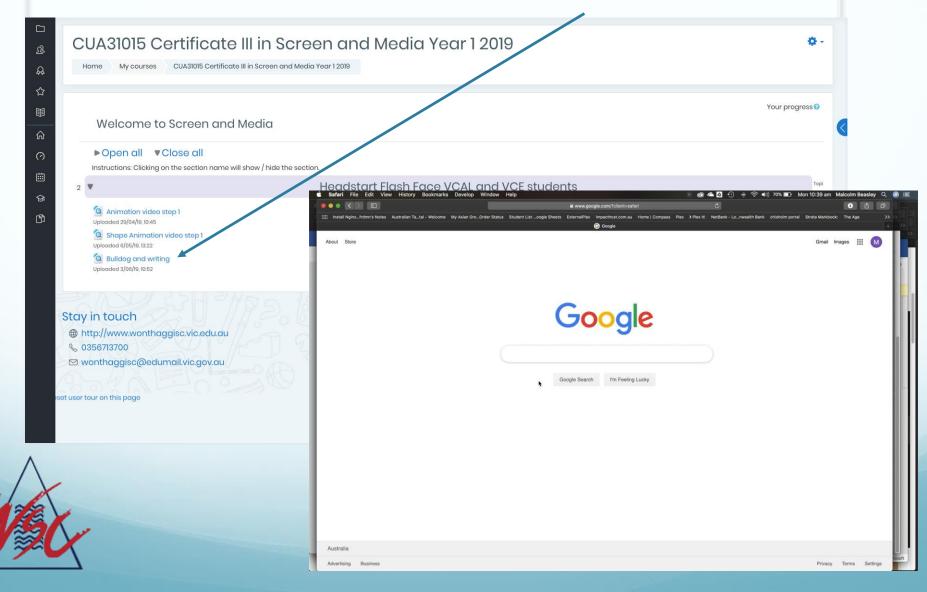
Example Year 11 CDM VCE/VCAL

Instructions: Clicking on the section name will she				
1 🕨	Units of o	competence		Topi c
2	Headstart Flash Face	e VEAL and VCE students		Topi c
Þ	World Wide We	b VCE students only		2 Topi c
•	Programmi	ng VCE students		3 Topi
		-		с 4
Restricted Not available unless: Your Email address		VCAL and VCE students		Topi c 5
OHS issues with computers. Website for Kids	 ScreenRecorder 1 Course Centricate III in Ma	👔 Bull Assembled Tests X 🧬 cPacel X - Webneel Klam 16 🕂	👔 3.05 G8 Free 🚽 🖪 🍭 🔕 🔍 🔍	· ⑤ 중 45% 33 III Thiu 1:36 pm Malcolm Beasley 이
Safe@work video	Bern wonthaggisc, vic.adu.au.course/View.php?/iciri?40 Most Visted - Mustellan Taxatio, .		C Q, Search	本 府 企 回 水 B Malcolm Besslay .
C Step 1 OHS Rollovers	Home McBridge 2015 VET in Schools WET IS Confident	ng@Wonthaggi Sec	condary Colle	ege
 Step 2 OHS rollovers Step 3 OHS Rollovers - using divs instead of t Step 4 OHS rollovers into unordered lists Step 5 Google Fonts 	Cible PROCRESS 3AR CIT	te III in Modela (Interactive Digital Medi Welcome to Interactive Digital Media ▶ Open all ▼Close all	Vour progress (*)	SEARCH FORUMS CO Advanced search (*) UPCOMING EVENTS CO Upload your flowchart
 Step 2 OHS rollovers Step 3 OHS Rollovers - using divs instead of t Step 4 OHS rollovers into unordered lists Step 5 Google Fonts Upload your photoshop, html and css rollovers 	Cible PROCRESS BAR	Welcome to Interactive Digital Media		SEARCH FORUMS Go Advanced search UPCOMING EVENTS Upload your flowonart Toolay, 1200 AM Upload your State Work certificate for the ICT industry, Thursday, 4 June, 12:00 AM What OHS hings are you going to cover?
 Step 2 OHS rollovers Step 3 OHS Rollovers - using divs instead of t Step 4 OHS rollovers into unordered lists Step 5 Google Fonts Upload your photoshop, html and css rollover 	Cible PHORE & MCBride 2015 F VET in Schools (VETIS) F Certificat PHOLORESS BAR CIT Nouve Nouve ONLINE UBERS (last 5 minutes) None	te ill in Media (interactive Digital Media. Welcome to Interactive Digital Media > Open all Close all Instructions: Clicking on the section name will show / hide the section. Rotoscoping - Headstart Frogger	Your progress * Flash Face The: * * World Wide Web The: * *	SEARCH FORUMS Go Advanced search (*) UPCOMING EVENTS UPCOMING EVENTS Upload your flowchart Today, 1200 AM Upload your Safe& Work certificate for the ICT industry Thursday, 4 June, 12:00 AM
 Step 2 OHS rollovers Step 3 OHS Rollovers - using divs instead of t Step 4 OHS rollovers into unordered lists Step 5 Google Fonts Upload your photoshop, html and css rollovers 	Cible PHORE & MCBride 2015 F VET in Schools (VETIS) F Certificat PHOLORESS BAR CIT Nouve Nouve ONLINE UBERS (last 5 minutes) None	te ill in Media (interactive Digital Media. Welcome to Interactive Digital Media > Open all Close all Instructions: Clicking on the section name will show / hide the section Rotoscoping - Headstart Frogger New Photoshop Slices. T	Vour progress (*) * Flash Face 2 Tope	SEARCH FORUMS Comparison Co
 Step 2 OHS rollovers Step 3 OHS Rollovers - using divs instead of t Step 4 OHS rollovers into unordered lists Step 5 Google Fonts Upload your photoshop, html and css rollovers 	Cible PHORE & MCBride 2015 F VET in Schools (VETIS) F Certificat PHOLORESS BAR CIT Nouve Nouve ONLINE UBERS (last 5 minutes) None	te til in Media (interactive Digital Media.	Your progress * Flash Face Type World Wide Web * * Flash AS3 Type IOS/Android Game *	SEARCH FORUMS Go Advanced search (*) UPCOMING EVENTS (*) Upload your flewornat Today, 1200 AM Upload your Steed Work certificase for the ICT inclustry. Thursday, 4 June, 1200 AM Upload your Steed Work certificase for the ICT inclustry. Thursday, 4 June, 1200 AM Upload your Steed Work certificase for the ICT inclustry. Thursday, 4 June, 1200 AM Upload your Steed Work certificase for the ICT inclustry. Thursday, 4 June, 1200 AM Go to alendar New event
 Step 2 OHS rollovers Step 3 OHS Rollovers - using divs instead of t Step 4 OHS rollovers into unordered lists Step 5 Google Fonts 	Cible PHORE & MCBride 2015 F VET in Schools (VETIS) F Certificat PHOLORESS BAR CIT Nouve Nouve ONLINE UBERS (last 5 minutes) None	te ill in Media (interactive Digital Media	Your progress * Flash Face Type World Wide Web * * Flash AS3 Type IOS/Android Game *	SEARCH FORUMS Go Advanced search (*) Advanced search (*) UPCOMING EVENTS Image: Compare the compare th

Example CDM Year 12 VCE

announcements			
► Open all ▼Close all Instructions: Clicking on the section name will show / hide the section.			
CUAWRT301 - Write content for a range of me	edia and CUADIG304 - Create visual design	n components - Tog	ggle Topi
			Торі
Game SAC CUAANM2	01 - Create 2D digital animations - Toggle		c 2
SAC 2: The game.			
You have to create a game trying to be suitable for mobile and deal the thet years and the strengt accorder	2.41 GB F		Thu 12:13 pm Malcolm Beas
Competencies:			
CUFANM301A - Create 2D digital animations		V C Q. Search	* 8 合 自
Most Visited - Australian Taxe			
	allow. nase Student Management College Email System for Studente - College website - College Homework Policy English (en) -		Malcolm Gessley . Student
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTE OF		ences - Toggle Go to calenda	Studient
	Dates Student Menagement Cullege Email System for Students · College Hornwook Policy English (m) · Cullege Hornwook Policy (m) · Cullege Hornwook	New event	Studient
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTE OF HOTE: COM	nass Studient Management College Ensil System for Studients - College website - College Homework Policy English (en) -	sequences	
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTE OF	Statust Menagement Codings Email Systems for Statests* Codings weaters*	sequences.	Shudera Muse
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF	Dates Student Menagement Dates Email System for Students * College Hommon Paticy English (m) * and CUFDIG302A - Author interactive sequence CUFNNIS91A - Deale 2D digital initiations and CUFDIG302A - Author interactive sequence CUFNNIS91A - Deale 2D digital initiations and CUFDIG302A - Author interactive sequence Pick three certific games and assess their autuability CUFURID302A - Mathematice sequences Supervision - Author interactive sequences	sequences - Toggie New event	ALL AND ALL AN
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTE OF Horns Comp	Dates Student Menagement Oallege Envil System for Students * College Hormwork Rolicy English (eng * and CUFDIG302A - Author interactive seque CUFRNM301A - Deale 2D digital animations and CUFDIG302A - Author interactive s Pick three carting games and assess their subbility CUFRNM301A - Deale 2D digital animations CUFRNM301A - Create 2D digital animations	sequences	ZTWITY EIR 2TWITY EIR Function Treast activity UPDATES:
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF	Dates Student Menagement Dates Email System for Students * College Hommon Paticy English (m) * and CUFDIG302A - Author interactive sequence CUFNNIS91A - Deale 2D digital initiations and CUFDIG302A - Author interactive sequence CUFNNIS91A - Deale 2D digital initiations and CUFDIG302A - Author interactive sequence Pick three certific games and assess their autuability CUFURID302A - Mathematice sequences Supervision - Author interactive sequences	sequences - Toggie New sent sequences - RECEPT AG Activity - Course: Updated UR.	Extend TTWTY En TWTY En File Texaday, 19 May 2015, 12:13 PM Full report of mount activity UPDATES: amplee
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF Horns Comp This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/0/18, 10:28	Doublege Ernall System for Students * College Hommon Policy English (eng * and CUFDIG302A - Author interactive sequence CUFNNIS01A - Dealed 2D digital initiations and CUFDIG302A - Author interactive sequence Pick time certine games and assess their autability CUFNINS01A - Dealed 2D digital initiations CUFNINS01A - Dealed 2D digital initiations Pick time certine games and assess their autability CUFNINS01A Created Social automations Pick time certine games and assess their autability CUFNINS01A Created Social automations Pick time certine games and assess their autability Pick time certine games and assess their autability Pick time certine games and assess their autability CUFNINS01A Created Social automations Pick time certine games and assess their autability Pick to your game time.complete Pick to your students Pick to your student to samplete Pick to your students Pick to your student to samplete Pick to your students Pick to your students Pick to your students	sequences	THE DESCRIPTION OF THE DESCRIPTI
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF	Dealer Student Menagement College Ernel System tor Student* College Venzort*	RECENT AG RECENT AG COURSE	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF Horne Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/18, 10:28 Sequence of Development The Sequence to complete the SAC and resources Brainstorm your game.	Dealer Student Menagement College Email Système for Students* College Honorande Ruizo Englieb (engli) Image: Student Menagement Image: Student Menagement Image: Student Menagement Englieb (engli) Image: Student Menagement Image: Student Menagement Image: Student Menagement Englieb (engli) Image: Student Menagement Image: Student Menagement Image: Student Menagement Englieb (engli) Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Image: Student Menagement Imagemenagement Image: Student Mena	sequences erected = 100gge sequences Rectiver a Counse Counse Counse Counse Counse Counse Counse Counse Counse Coun	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF Horns Correct This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/18, 1028 Sequence of Development Sequence to complete the SAC and resources Brainstorm your game.	Dealing a Email System for Statetate* College Homework Patienty Explaint (mm) * And CUFD/G302A - Author Interactive sequence CUFMM301A - Create 20 digital animations and CUFD/G302A - Author Interactive sequence CUFMM301A - Create 20 digital animations Pick three ontime games and assess their authority CUFMM301A - Create 20 digital animations CuFG/G302A - Author Interactive sequences CUFM/G302A - UFD/G302A - Ventor Interactive sequences To game Thinances CufFG/G302A - Marchine Interactive Sequence To game Thinances CufFG/G302A - Marchine Interactive Sequence To game	RECENT AG RECENT AG COURSE	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF Horne Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/18, 10:28 Sequence of Development The Sequence to complete the SAC and resources Brainstorm your game.	codage density dynamic for Staturette Codage and codage density dynamic for Staturette CUERNANSD1A - Create 2D digital animations and CUEPDIGSD2A - Author internanctive sequences CUERNANSD1A - Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A Create 2D digital animations CUERNANSD1A - Create 2D digital animations </td <td>Sequences Sequences Sequences RECEIVE A Activity OCURSE OC</td> <td>TTWTY</td>	Sequences Sequences Sequences RECEIVE A Activity OCURSE OC	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF Horns Correct This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/16, 10:28 Sequence of Development The Sequence to complete the SAC and resources Brainstorm your game.	Statuet Management Oollege Ernel System for Statuets* College Another Statuets* College Another Statuets College An	Recentration R	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF 1000 Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/0/l6, 10:28 Sequence of Development The Sequence to complete the SAC and resources Final Brainstorm your game. Pick three online games and assess their suitability What is your Narrative? Your game influences	Statust Management Codinge Ernal Systems for Statustes* Codinge worksites*	Perices - logge New event sequences Perices -	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF Horns Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/18, 10:28 Sequence of Development The Sequence to complete the SAC and resources Brainstorm your game. Pick three online games and assess their suitability What is your Narrative?	codage down 30 whether the Statustical Codage and other Codage down 20 whether and CUFDIG302A - Author interactive sequences CuFWAM301A - Deale 20 digital animations CuFWAM301A - Deale 20 digital animations CuFWAM301A - Deale 20 digital animations CuFWAM301A - Deale 20 digital animations CuFWAM301A - Deale 20 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A - Deale 20 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations CuFWAM301A Create 30 digital animations	Recent Loggie New sentil Sequences RECENT AG GOURAGE Updated UR, Updated UR, Updated UR, Updated UR, Venterme ex Addd Page Sequence of I	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF 1/0710 Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/0/f8, 10:28 Sequence of Development The Sequence to complete the SAC and resources Erainstorm your game. Pick three online games and assess their suitability What is your Narrative? Your game influences	Statust Management Codinge Ernal Systems for Statustes* Codinge worksites*	Perices - logge New event sequences Perices -	TTWTY
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF 1000 Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/18, 10:28 Sequence of Development The Sequence to complete the SAC and resources Erainstorm your game. Pick three online games and assess their suitability What is your Narrative? Your game influences Sac Proposal	Section 2 Management Codinge activation Codinge act	Recentration R	TTWTY Encoded TOTWTY Encoded Consection, 19 May 2015, 12:13 PM Full report of ment adulty UPDATES: amples inclups with instructions
NOTE: THE ASSESSMENT WILL ONLY COVER THE ANIMATED ELEMENTS OF 1000 Core This means that the game is secondary and not central to the task CUAANM301 Create 2d Animations Uploaded 31/10/18, 10:28 Sequence of Development The Sequence to complete the SAC and resources Brainstorm your game. Pick three online games and assess their suitability What is your Narrative? Your game influences Sac Proposal	2008ge Ernel System tor Statutet* College Homoson Ruley Biglet (ent) And CUEDUG302A - Author Interactive sequences CuERAMABITA - Create 2D digital animations and OUFDIG302A - Author Interactive sequences CUERAMABITA - Create 2D digital animations CuERAMABITA - Create 2D digital animations CUERDID302A Author Interactive sequences CuERDID302A Author Interactive sequences CuERDID30A Author Interactive sequences CuERDID30A Author Interactive sequences CuERD30	Recently A	TTWTY Encoded TOTWTY Encoded Consection, 19 May 2015, 12:13 PM Full report of ment adulty UPDATES: amples inclups with instructions

Example CDM Special Needs



Lessons Learnt

- Need continual exposure to the benefits of Moodle as the glue
 - Login every lesson
 - Instruction on the use of Moodle
 - What the icons mean
 - What a course is rather than just clicking the progress bar.
- Clear instructions as to how to use videos for instruction – step-by-step
 - Watch a little do a little
 - Repeat
 - Rewind, Fast Forward own what you missed.

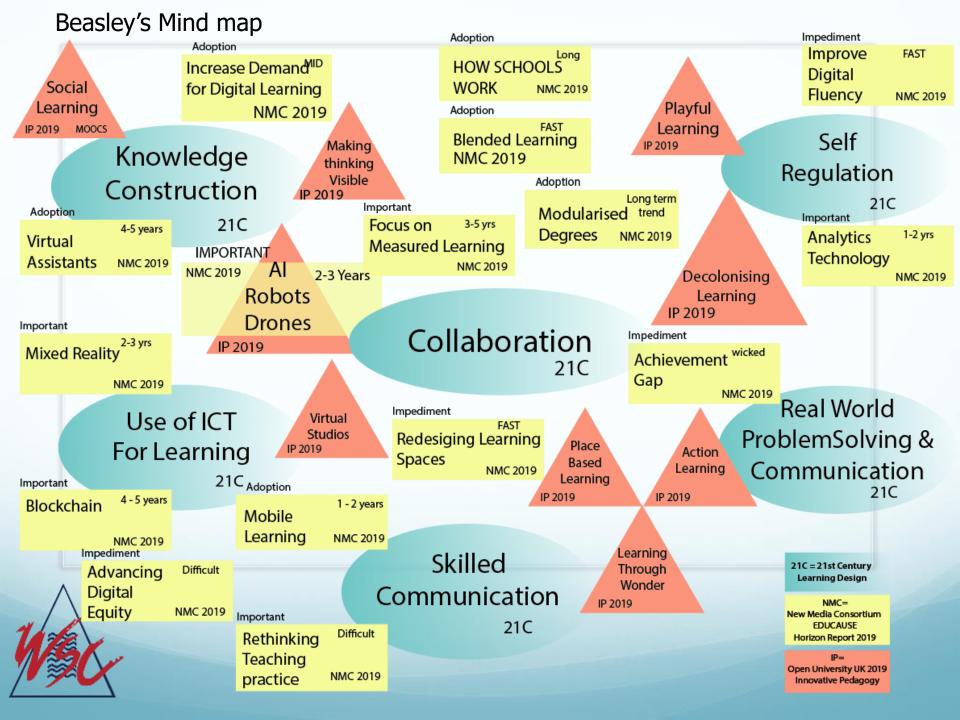
Some thoughts on teaching and learning in Secondary Schools

- Gradual Release Learning Model
 - I do, we do, you do.
 - High Impact Teaching Strategies (HITS)
- 21st Century Skills:
 - Collaboration;
 - Knowledge Construction;
 - Self Regulation;
 - Skilled Communication;
 - Real world Problem solving and Communication;
 - Use of ICT for Learning.

Reports of relevance

- The following have been used in design and implementation
 - Microsoft's 21st Century Learning Design
 - <u>https://education.microsoft.com/GetTrained/ITL-</u> <u>Research</u>
 - Educause (formerly New Media Consortium) Horizon report:
 - <u>https://www.educause.edu</u>
 - Open University UK Innovative Pedagogies report 2019:
 - <u>https://iet.open.ac.uk/file/innovating-pedagogy-</u> 2019.pdf





As always, thanks Moodle

• Questions?

